Alpha Walkthrough Script

* Player starts in main menu. Wait for screen to zoom in, press start.
* Watch starting sequence. Explain that there will be some voice or text explaining what to do
* Objective System / Manager will give the first task on Arm UI. Will be prompted by game to do this in the future
* Walk through main hallways, look at hands and arms to show off IK / blend shape hands
* Inspect room, check arm for objective
* Search boxes for power cell
* Find power cell with AR tooltip indicating it should be used
* Carry it up the bridge to the next door
* It doesn’t open, tooltip indicates locked due to power outage
* AR tooltip on vent indicates it leads to the generator room, use the S5-ANT to navigate the vents
* Find the open grate
* Show-off sonar image effect inside vent
* Enter generator room and face the door leading to tutorial level
* Tooltip indicates hacking world, press button to enter
* Enter hacking world. Solve button sequence. Leave hacking world
* Doors are now open for Minerva, re-enter your body via UI arm
* Place power cell inside generator, restore power to station

UPDATE AR TOOLTIP TEXT FOR EACH ITEM

RESCALE BOXES IN FIRST SCENE SMALLER

BETA Meeting topics: